Inverse and Modular Exponentiation

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Euclid Algorithm

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EUCLID(a, b)

1 if b = 0

2 then return a

3 else return EUCLID(b, a \mod b)

As an example of the running of EUCLID, consider the computation of gcd(30, 21):

EUCLID(30, 21) = EUCLID(21, 9)

= EUCLID(9, 3)

= EUCLID(3, 0)

= 3.
```

Extended Euclid

• Extend the algorithm to compute integer coefficient x, y such that:

$$d = \gcd(a,b) = ax + by$$

Note that x,y may be zero or negative.

Algorithm:

EXTENDED-EUCLID takes as input a pair of nonnegative integers and returns a triple of the form (d, x, y) that satisfies equation

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EXTENDED-EUCLID (a, b)

1 if b = 0

2 then return (a, 1, 0)

3 (d', x', y') \leftarrow \text{EXTENDED-EUCLID}(b, a \text{ mod } b)

4 (d, x, y) \leftarrow (d', y', x' - \lfloor a/b \rfloor y')

5 return (d, x, y)
```

Continued

The EXTENDED-EUCLID procedure is a variation of the EUCLID procedure. Line 1 is equivalent to the test "b=0" in line 1 of EUCLID. If b=0, then EXTENDED-EUCLID returns not only d=a in line 2, but also the coefficients x=1 and y=0, so that a=ax+by. If $b\neq 0$, EXTENDED-EUCLID first computes (d',x',y') such that $d'=\gcd(b,a\bmod b)$ and

$$d' = bx' + (a \bmod b)y'.$$

As for EUCLID, we have in this case $d = \gcd(a, b) = d' = \gcd(b, a \mod b)$. To obtain x and y such that d = ax + by, we start by rewriting equation

$$d = bx' + (a - \lfloor a/b \rfloor b)y'$$

= $ay' + b(x' - \lfloor a/b \rfloor y')$.

Since

$$a \mod n = a - \lfloor a/n \rfloor n$$

Example

a	b	$\lfloor a/b \rfloor$	d	X	у
99	78	1	3	-11	14
78	21	3	3	3	-11
21	15	1	3	-2	3
15	6	2	3	1	-2
6	3	2	3	0	1
3	0	_	3	1	o

An example of the operation of EXTENDED-EUCLID on the inputs 99 and 78. Each line shows one level of the recursion: the values of the inputs a and b, the computed value $\lfloor a/b \rfloor$, and the values d, x, and y returned. The triple (d, x, y) returned becomes the triple (d', x', y') used in the computation at the next higher level of recursion. The call EXTENDED-EUCLID(99, 78) returns (3, -11, 14), so gcd(99, 78) = 3 and $gcd(99, 78) = 3 = 99 \cdot (-11) + 78 \cdot 14$.

Repeated Squaring

Let $\langle b_k, b_{k-1}, \dots, b_1, b_0 \rangle$ be the binary representation of b. (That is, the binary representation is k+1 bits long, b_k is the most significant bit, and b_0 is the least significant bit.) The following procedure computes $a^c \mod n$ as c is increased by doublings and incrementations from 0 to b.

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MODULAR-EXPONENTIATION (a, b, n)
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\begin{array}{ll} 1 & c \leftarrow 0 \\ 2 & d \leftarrow 1 \\ 3 & \operatorname{let} \left\langle b_k, b_{k-1}, \ldots, b_0 \right\rangle \text{ be the binary representation of } b \\ 4 & \mathbf{for} \ i \leftarrow k \ \mathbf{downto} \ 0 \\ 5 & \mathbf{do} \ c \leftarrow 2c \\ 6 & d \leftarrow (d \cdot d) \ \operatorname{mod} \ n \\ 7 & \mathbf{if} \ b_i = 1 \\ 8 & \mathbf{then} \ c \leftarrow c + 1 \\ 9 & d \leftarrow (d \cdot a) \ \operatorname{mod} \ n \\ 10 & \mathbf{return} \ d \end{array}
```

Example

i	9	8	7	6 0 8 526	5	4	3	2	1	0
b_i	1	0	0	0	1	1	0	0	0	0
c	1	2	4	8	17	35	70	140	280	560
d	7	49	157	526	160	241	298	166	67	1

As an example, for $a=7,\,b=560,$ and n=561, the algorithm computes the sequence of values modulo 561

The variable c is not really needed by the algorithm but is included for explanatory purposes;